|  |  |
| --- | --- |
|  | KingdomLife Project |

Memo

|  |  |
| --- | --- |
| To: | All Developers |
| From: | ShowbizLocket61 |
| Date: | March 15, 2016 |
| Re: | Modules Project |
|  |  |

Hello, developers.

In the last month we’ve all been working on Abilities. It’s drawing to a close, and I expect that individual abilities will be finished within a week.

We haven’t exactly done any group projects yet. With abilities, we all just did our own little standalone ability. We have another upcoming project, Modules, and I feel like we should try a little group project.

Shortly following this is a text file containing a brief description of Modules and a breakdown of the roles. In preparation for our project, which will begin once the individual portions of the Abilities project is are completed, please go over the document and choose a role. Post it in the newly formed developer Bulletin Board chat so that the rest of the team will know. If interests are conflicting, please talk it out (take out the pistols if needed). Note: do not carry out this discussion in the Bulletin Board. The main chats are there for that.

Again, please ask me if there are any questions.

Thanks.

###